

Skills
4 eosC

- Skills for the European
- Open Science
- Commons

Instructional Design and Facilitation

WP2 T3

Supporting

eosc



Co-funded by
the European Union



UK Research
and Innovation



Learning Objectives



Extend the instructor kit

Structure learning materials

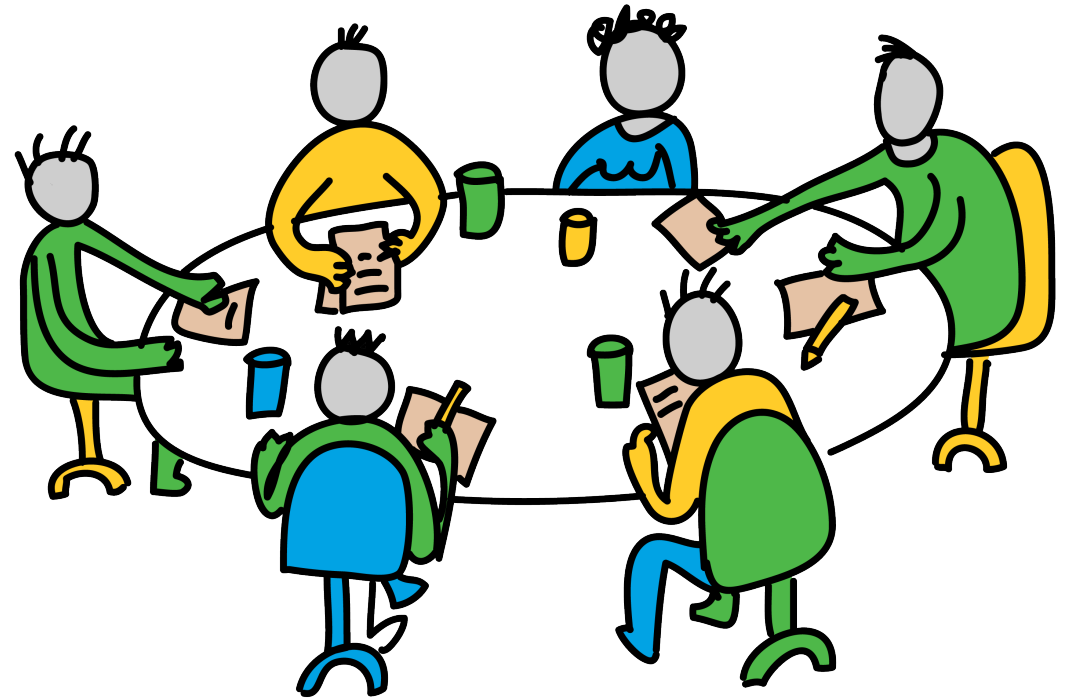
Gather supporting elements

Agenda



Instructor Kit

- learning unit plan
- activity details
- quiz question banks
- quiz strategies
- facilitation guide
- feedback questions



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Facilitation Guide

what to do

- Before, during and after the training

where are all of the materials that should be used during the training

- digital materials location
- physical resources and equipment needed
 - e.g. projector, activity resources such as card decks, ...

how to prepare the materials beforehand

- e.g. something needs to be written on flip charts

how to prepare the learning environment

- room layout and any other specifics (e.g. name tags, sign-in sheet, etc.)
- in case of an online training this includes preparation of the virtual room, providing access, sending out or publishing reading materials, ...

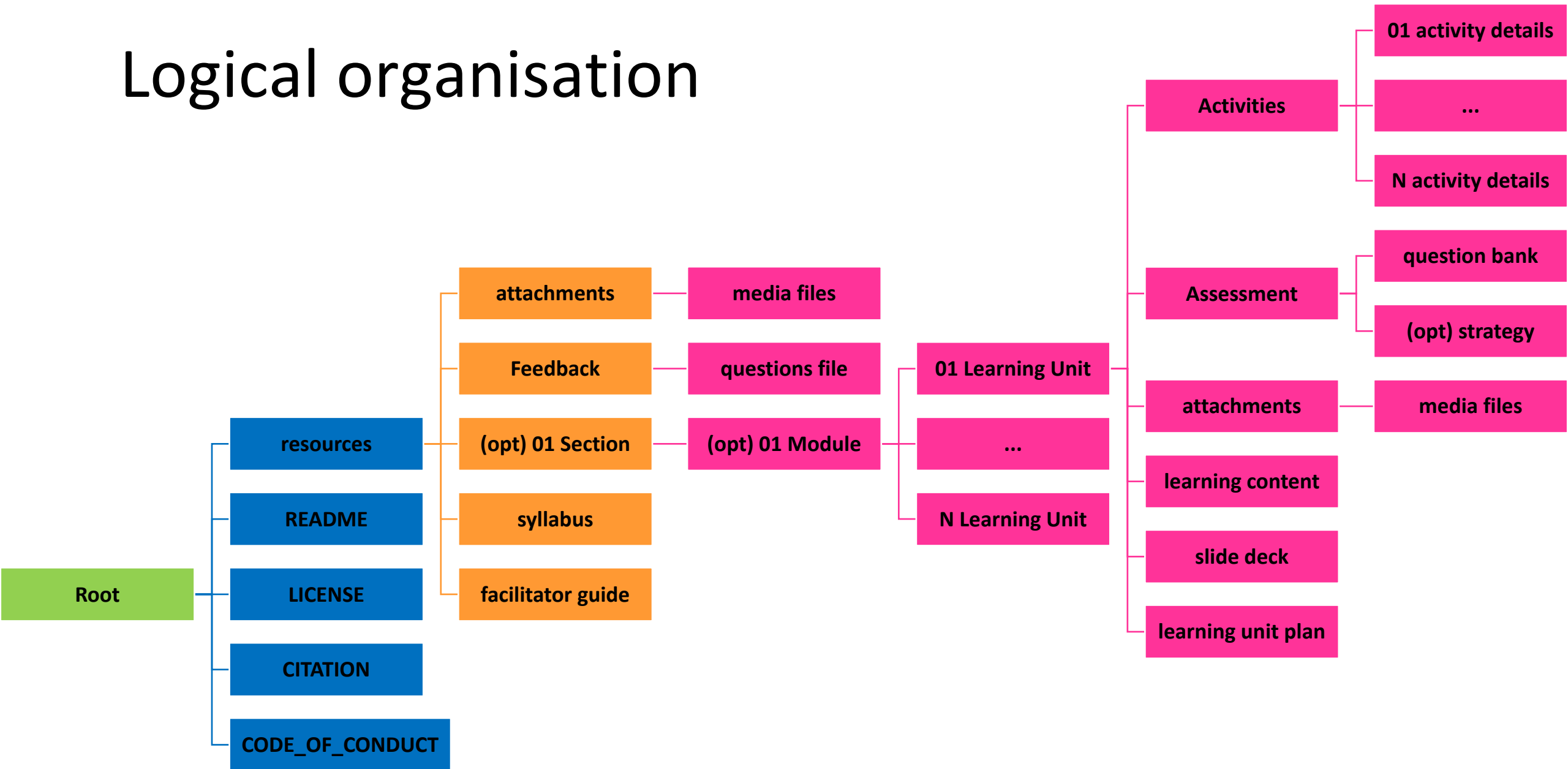
Feedback questions

- **Feedback tool** integrated in Skills4EOSC learning platform:
 - availability from - to
 - anonymous
 - no multiple submissions
 - show analysis page (for transparent review of the results)
- **Pre-designed questions** available for reuse
 - [Training Evaluation Form](#)
 - [Training rating](#)
 - [Training aspects rating](#)
 - [Acquired knowledge rating](#)
 - [Insights](#)



[See how it looks like on the Learning Platform](#)

Logical organisation



Logical organisation example

Analyse
the organisation of
the learning materials
for this training...

Supporting elements

- **Machine-readable Metadata**
 - In header of Syllabus file
- **Citation**
 - [Citation File Format - CFF](#)
- **Licence**
 - text oriented version of the CC license of your choice
 - <https://creativecommons.org/2014/01/07/plaintext-versions-of-creative-commons-4-0-licenses/>
- **Code of Conduct**
 - define the rules of play when working in a collaborative environment
- **Readme**
 - landing page for other trainers and instructional designers that seek to reuse your materials

Supporting elements example

Look into the
supporting files in the
learning materials for
this training...

Summary

- Using the defined logical organisation of all learning materials files you are now **ready to start producing** your own learning content.
- It is imperative that you **follow the rules of the logical organisation** if you are planning to **automate your publishing** process based on the **workflow provided** in this training.

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Supporting



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Thank you!

Any questions before we continue?

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