Skills 4 eosc

- Skills for the European
- Open Science
- Commons

Continuous Improvement

WP2 T3

Learning Objectives

Devise a new version of the learning materials

Collaborate with external parties

Agenda

Feedback analysis → New version → Co-creation

Identify elements for improvement

- Sources:
  - feedback form
  - external QA recommendations
  - self-reflection after training
  - GitHub issues
  - gathered comments from external contributors
  - direct mail contact
  - any other means of communication (e.g. feedback from workshops, discussions, team meetings, etc.)

1. Gather
2. Analyse
3. Create a list of potential improvements with impact level (high, moderate, low)
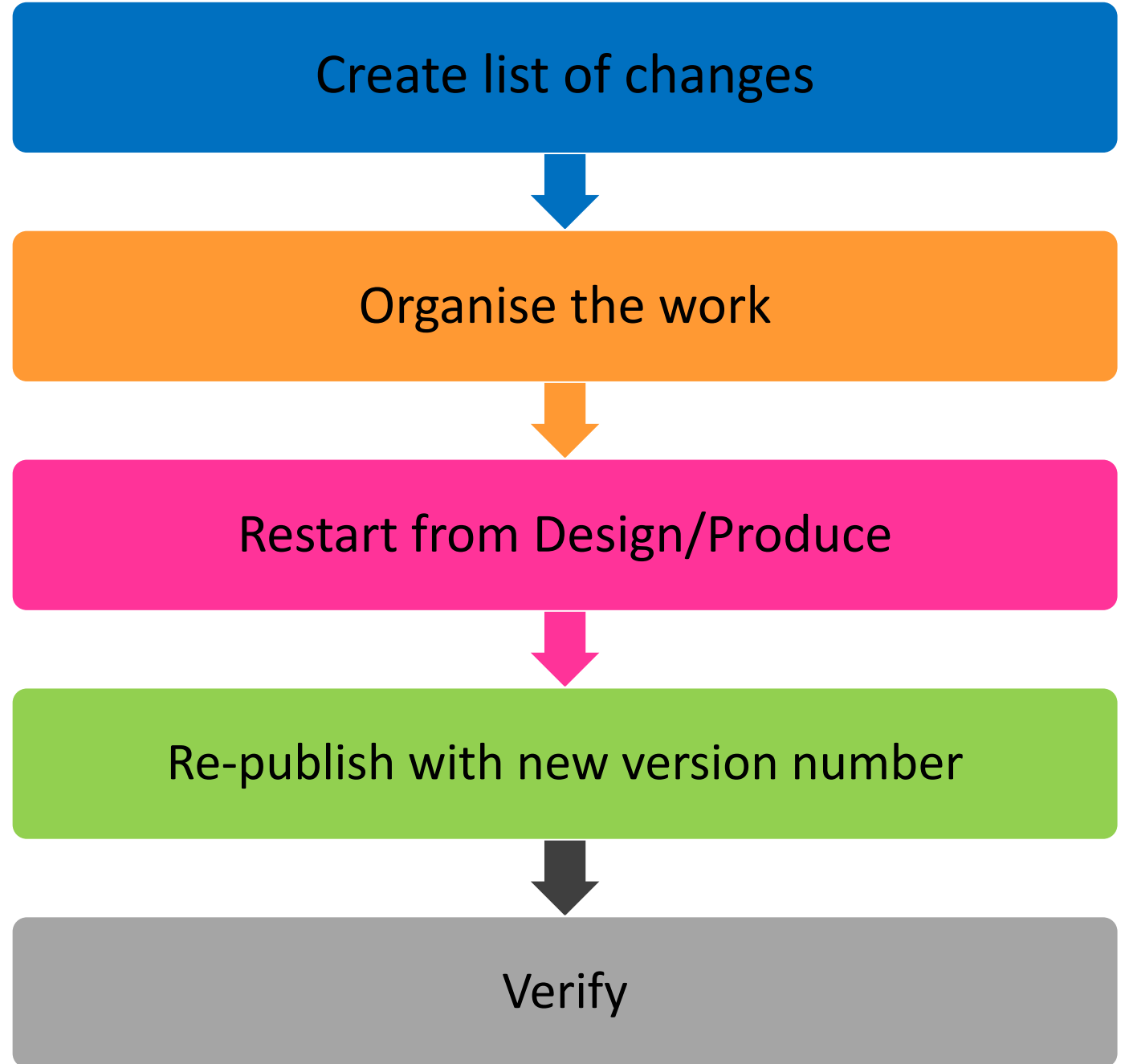4. Decide which will be addressed in a new version

- Work incrementally
- Multiple cycles may be required

New Iteration

Major   Minor   Patch

v2.21.2
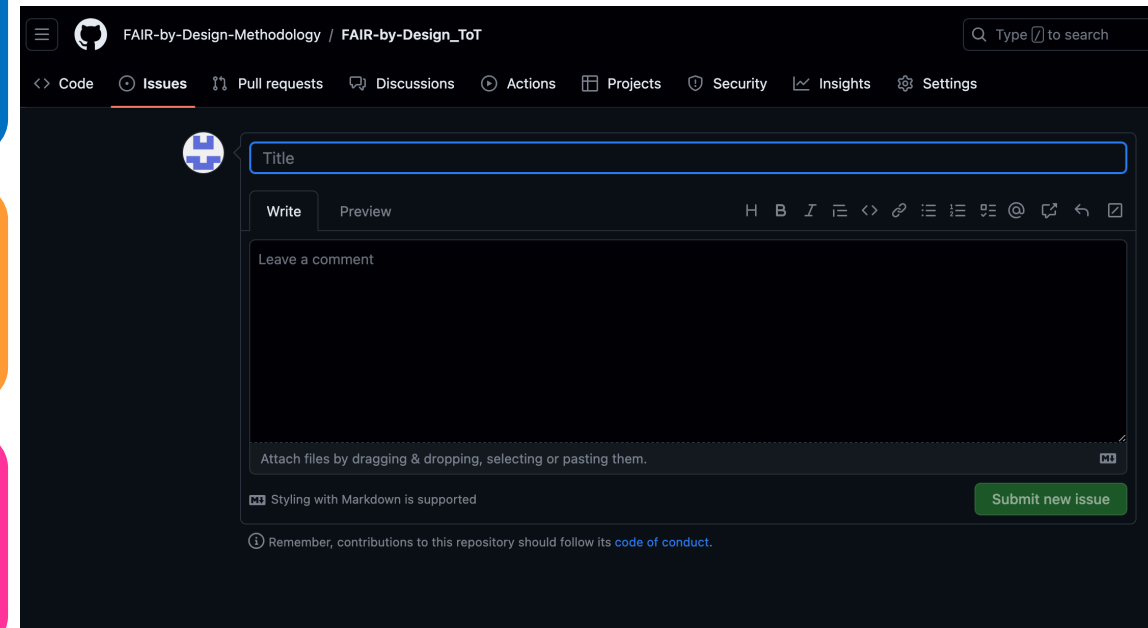
breaking changes   features   bugfixes and hotfixes

Create list of changes

Organise the work

Restart from Design/Produce

Re-publish with new version number

Verify

External parties and co-creation

GitHub Issues

Added as contributor

Use fork and pull workflow

Summary

- Learning materials can always be improved and their content should be kept up-to-date.

- Analyse the identified improvement points, decide what to implement in a new version and go back through the methodology stages.

- You are not alone on the continuous improvement journey!

End of the road…

- You are not alone!
  - T2.3 is here to support you on your FAIR-by-Design journey

- **May your creativity flow and all your learning materials be FAIR!!!**

- Please fill out the feedback form and help us improve!

Supporting

Postcard from a Friend

Give your 5 cents to future training participants via the assignment…

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Thank you!
Any final questions?

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